

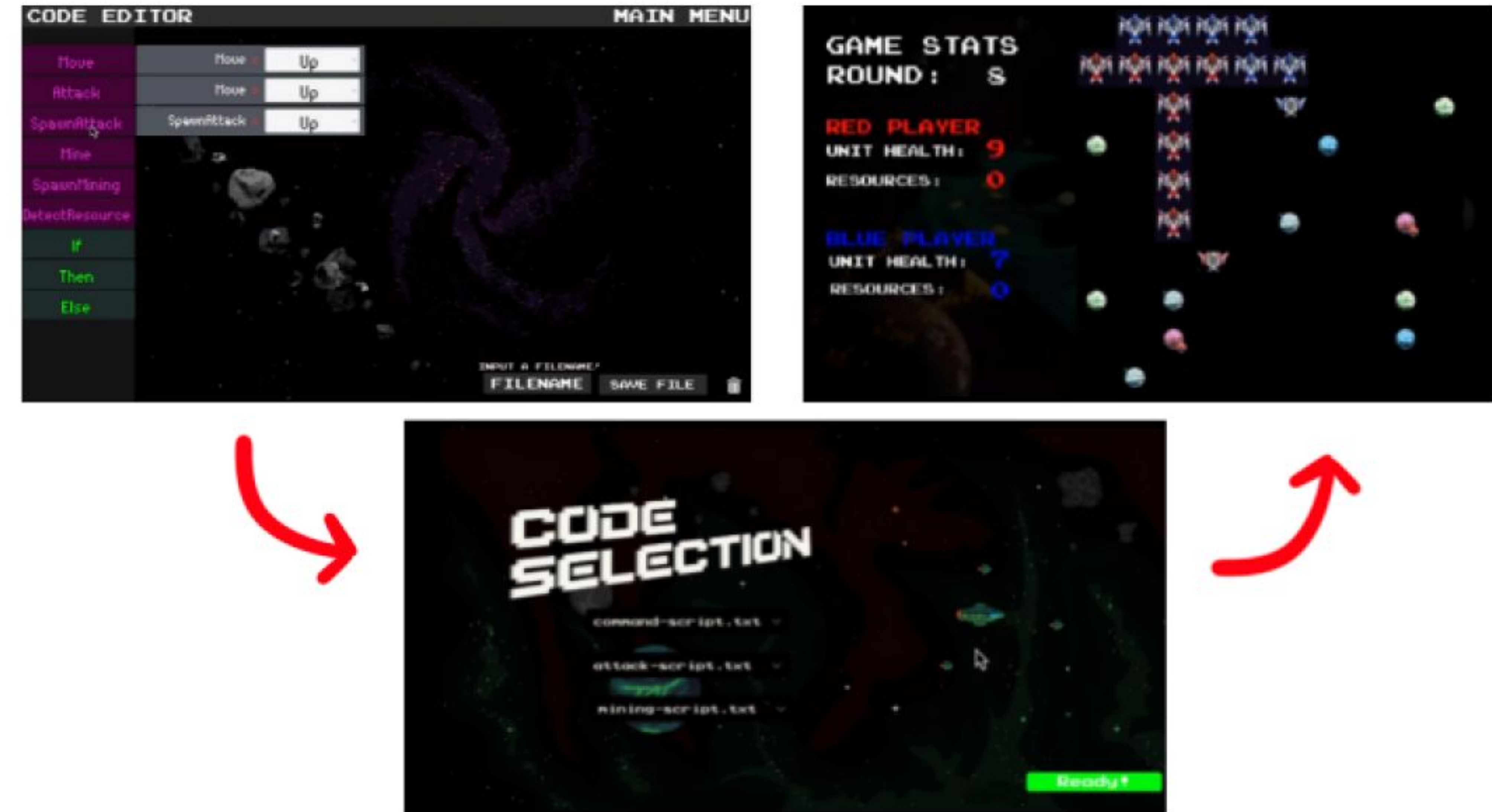


Code Clash! (Team No. 3)

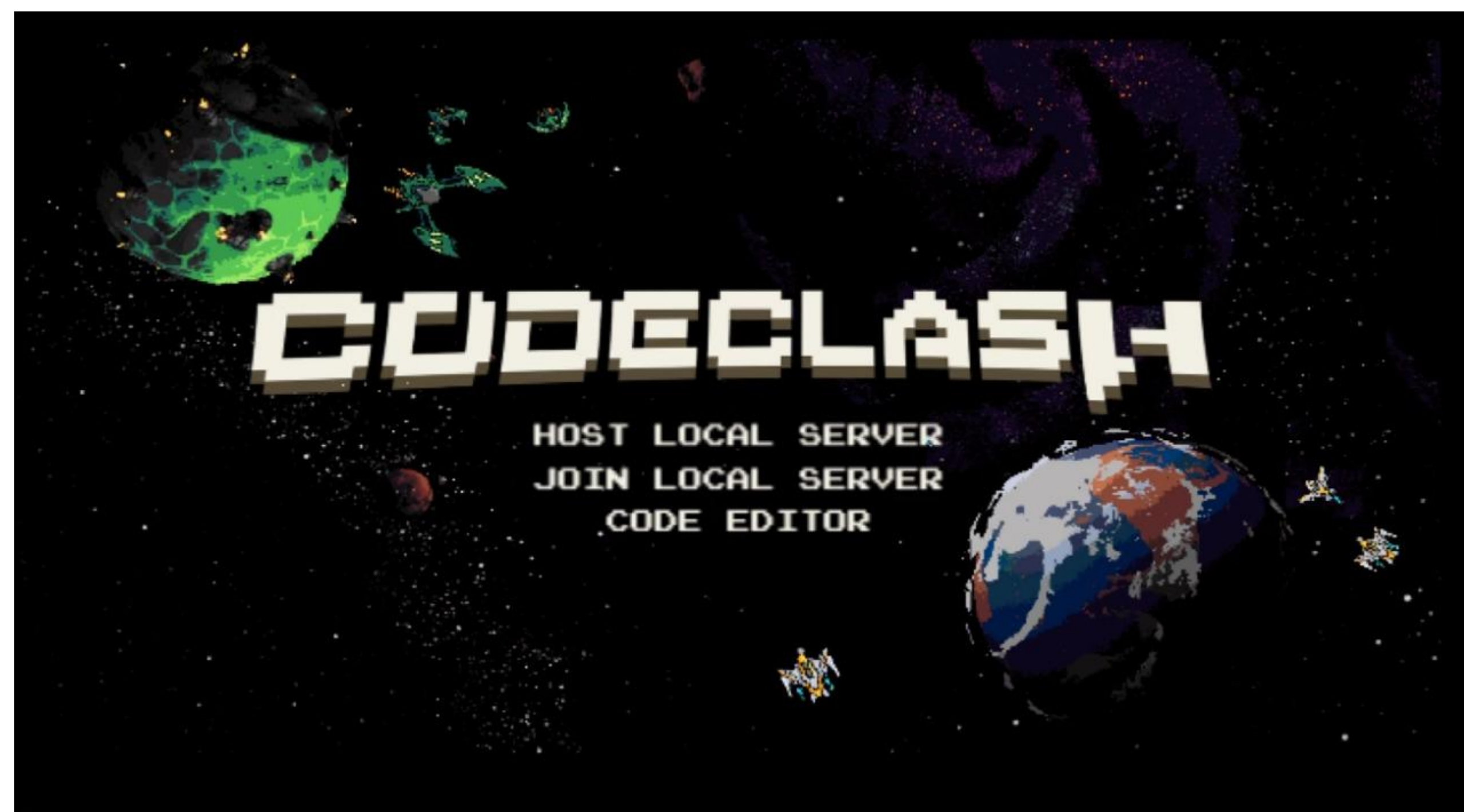
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Description & Purpose

- A game aimed at younger kids to start learning basic programming logic in a player versus player game. This way competition motivates the player to learn and write better.



Design



Ethical & Intellectual Property Issues

- “violent” video game, but the violence is directed between robot ships
- Inspired by MIT’s Battlecode and Scratch, but should be alright given we do not steal artwork, code, or backend services